APS PSHE and RHE MENU

Why do we teach PSHE?

We provide our children with the acquisition and attributes to ensure they become better human beings. Being self-aware, have empathy for others, learn from others, can regulate their own emotions and recognise potential harms, and how and where to get help and support when needed. Teaching these skills through our PSHE and RHE curriculum, which entwines with our Virtues. Thus, preparing children for life in Modern Britain and the Wider World. Learning about democracy and the rule of law. Inspiring our children to be the leaders of the future, the next doctors, politicians, lawyers, carpenters, astronauts. Instilling that everything is possible when we work hard, study, care for others, our planet and our futures. We provide this via:

- opportunities for pupils to apply their knowledge cross curriculum
- opportunities for pupils to recognise healthy and unhealthy relationships
- Use P4C techniques to problem solve
- Ability to have a greater understanding and empathy for others
- Ability to accept responsibility, being accountable for our own actions
- Comprehensive puberty and growing up lessons, inclusive of everyone's needs and beliefs

Skills:

Problem-solving

Planning

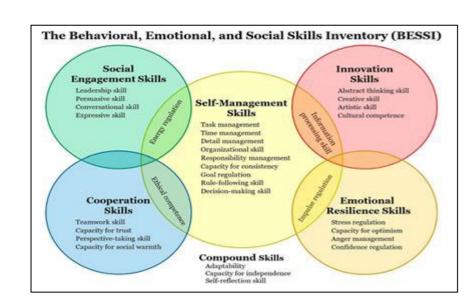
Democracy

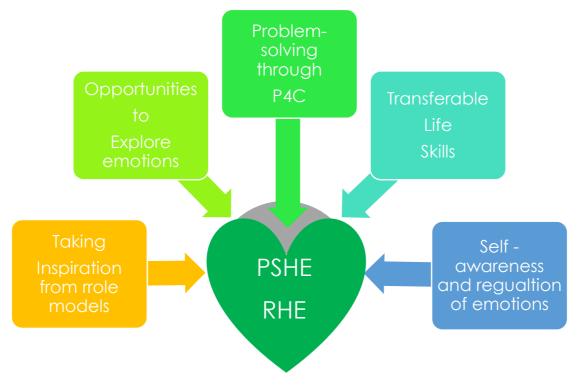
Independence

Collaboration

Evaluation

Able to critique and be critiqued.







Knowledge

Behaviours linked to

Virtues:

Empathy

Compassion

Determination

Resilience

Respect

Humility

How to be Healthy- body soul and mind Making life choices Reflective Practice Technical knowledge Key Vocabulary/ terminology

Mental Health and Well being Fact or Fiction - myth busting

Skills linked to:

> Food Technology PΕ Wider World Globalisation **Economics Politics**

Enrichment **Events**

> **External Visitors** Trips and Visits Whole School Initiatives such as charity work

Links to Science

> How the Body Works Reproductive cycles Healthy Eating Healthy Bodies

Links to PE

The importance of keeping heathy and fit How this impacts on our Mental Health